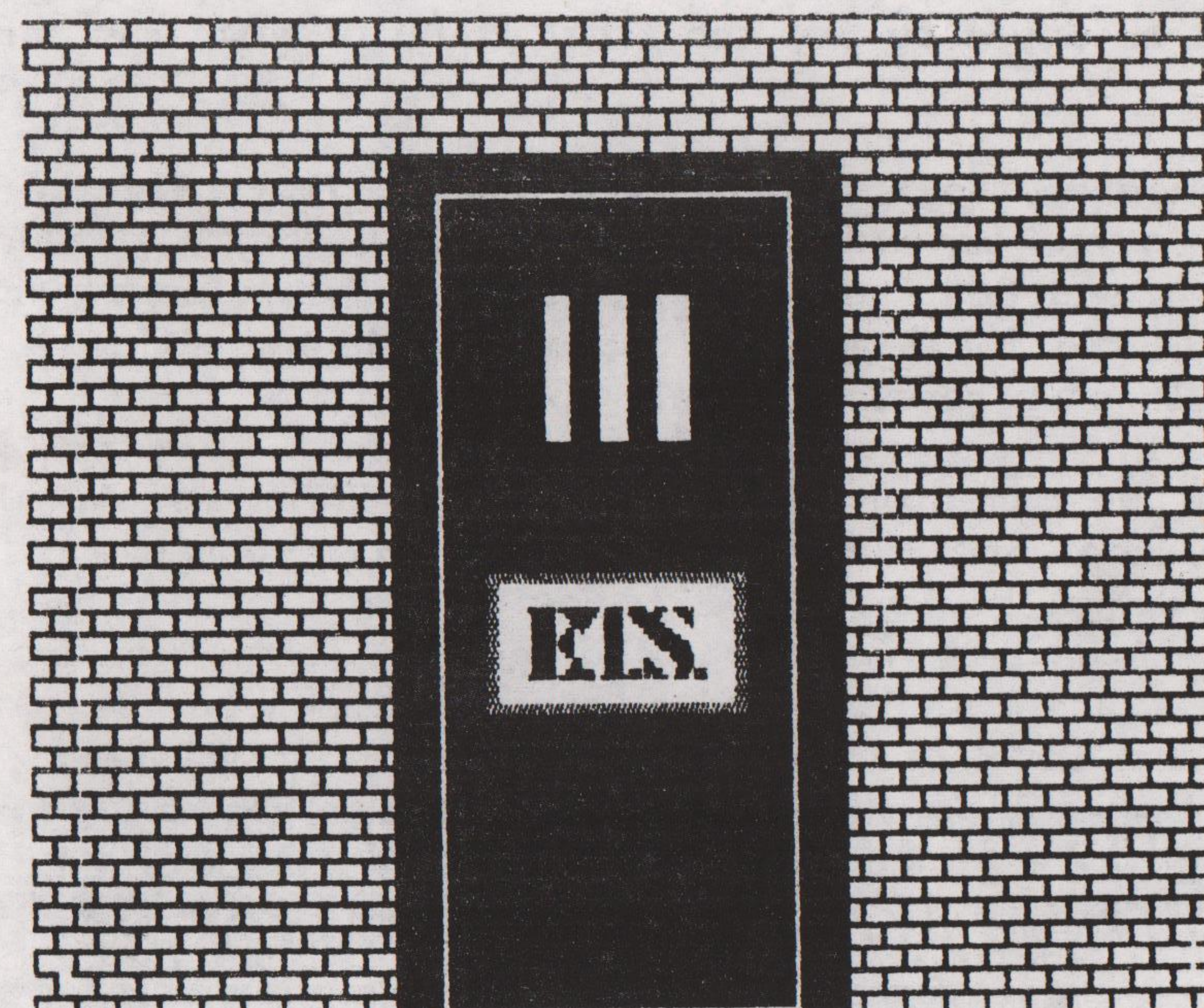


**69** ways to stop  
your scheme

5,000 copies of this handbook  
have been printed...  
They are being distributed now  
Pass this one around  
your friends and workmates...  
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**ORGANISE RESISTANCE NOW!**

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**THE  
SCHEME STOPPER'S  
HANDBOOK**





# Employment Training Slip it wactt flst

The people at the Job Centre or at your next Restart interview will call it the Employment Training Scheme (E.T.S.). It's voluntary, they'll say, and the training you'll receive will help you get a job.

What they don't tell you is that you'll be working a 40 hour week for your dole PLUS TEN POUNDS! Plus £10.00? It's not a lot, is it, for a 40 hour week? Especially when you'll be asked to pay the first £5.00 of your bus fare out of it.

Remember the Youth Training Scheme. They said the Y.T.S. would never be made compulsory didn't they? So what did they go and do? They went and made it compulsory. Don't be fooled. The E.T.S. will be made compulsory within a year. They'll never persuade people to go on it.

But we can stop it happening. The E.T.S. is chronically underfunded and many of the agencies and sponsors offering training will come close to going bankrupt in the first six months. If we add sabotage to their worries, the chances are they'll withdraw from the scheme. We can win this one. Let's teach them that SLAVERY DOESN'T PAY!

## Don't get CAUGHT!

This handbook lists 69 ways of sabotaging your local Employment Training Scheme. Some of them would get you the sack. One or two of them could get you sent down. So bear the following in mind:

Don't leave fingerprints.

Don't steal anything that only you could have taken.

Keep stolen property hidden on site until it's safe to remove it. Don't run unnecessary risks to get it home quickly.

Don't get overconfident.

For major acts of sabotage, plan it thoroughly, go through a few 'dry runs' so as to be sure you'll have enough time, don't ignore the difficulties, leave to chance only what you have to.

Don't brag about your victories.

Be very cautious about trusting anyone. If in doubt, don't! Remember, management isn't stupid: your next target might be a trap.

If you get caught for anything big, don't say anything to the police until you've spoken to a solicitor.



# **69 ways to stop your scheme**

Feign illness in order to get sent home.

Turn up late as much as possible and be totally unreliable.

Phone in sick as much as possible.

Take ages to do anything.

Mess up filing systems, balance books, logs etc. It can take days to sort out.

Open private mail. If it looks interesting, show everyone else.

In shops, give the customer too much change, losing the shop money. Let shoplifter's get away with it. Wink at them, they'll soon get the message.

Mess up stock-taking figures. This will cause total confusion with orders.

Break a stink-bomb, rotten-egg, or put something else really nasty in your slave master's desk. Dog shit is a great idea.

Borrow your slave master's stats sheets. Add in and rub out ticks, and replace it, or just burn it. Same goes for unguarded reports, papers, etc. Don't miss your chance.

Buy or otherwise get hold of some dog-training liquid from a pet-store - it smells like concentrated piss. Pour it on the floor.

Impersonate angry customers/clients phoning up your scheme to complain.

If your slave camp has suspended ceilings (rectangles or squares that can be pushed up), put something really smelly (or something you want to hide) above them.

Get hold of some slave camp headed note paper and type out letters to bastard supervisors sacking or suspending them.

Or send really cranky letters to the newspapers and sign them with your boss slave master's name.

Fill a syringe (minus needle) with mixed Araldite glue and a little alcohol. You now have half an hour in which to fill locks etc before the glue hardens. You can also use cement, Super glue, chewing gum, porridge, nails, bits of wood - the list is endless. A refined technique with Superglue is to stick a 2p coin over the keyhole.

## **Say NO to SLAVERY!**

Typewriters, like all precision instruments, need only a bit of brute force to be rendered ineffective. Bent keys often require expensive specialist attention and are the work of moments.

Replace light bulbs with dead ones from home. Steal soap and toilet rolls. Use at least ten meters of roller towel every time you wash your hands.

You never know, you might spend your placement from the slave camp in a cafe or restaurant. Release cockroaches and mice in the kitchens. Then ring Environmental Health. Failing that put a few flies in the soup.

You never know, your slave camp's water supply may be on a meter - leave taps running.

From the very beginning, not least to deflect suspicion, appear stupid. Show no initiative, work slowly and methodically, and carry out all instructions to the letter. You'll be amazed how much mayhem will result from following these simple rules.



# **If it isn't screwed down... STEAL IT!**

Go into work when you've got a cold. Make sure you breathe on as many slave masters as you can. Glandular fever's the big one, if you can manage to drag yourself out of bed.

In dealing with the public, be as unhelpful and rude as you dare. If this fails just act stupid.

If you get put in charge of a switchboard, don't be afraid to learn by your mistakes. Put bastard callers on hold and wait till they hang up - this is more expensive for them than if you cut them off.

Always leave lights, fires, fans, cookers, and radiators turned on full. Aim to double the camp's electricity and gas bills.

Spread distrust and hostility among slave masters. Make up nasty gossip about your slave master and when he wants to know where it came from, tell him that another slave master told you.

Remember, it doesn't have to be dramatic or dangerous to be effective. Wet rot, dry rot, and woodworm will all do their bit to sabotage your camp. The best thing is that by the time the roof falls in you'll be long gone. Look in skips and derelict buildings for diseased timber.

Use the phone for lots of personal calls. Remember, the most expensive time is after nine a.m. and before one p.m. Alternatively ring up some of those interesting numbers in

the SUN, or the weather forecast, or the cricket score, or Australia - the list is endless.

Drop telephones on the floor, bounce them off the floor holding the receiver. If your slave master is present, make it look like an accident - being a butter fingers isn't a crime.

If you ever get sent out to post letters, throw most of them away. Send one or two though, then the slave boss assumes you posted all of them and blames it on the Post Office.

Most slave masters (and probably all the local employers who agree to take you for "training" will be into some kind of dodgy activity. If it's actually illegal, tell the police... anonymously of course. In the case of tax evasion tell the Inland Revenue.

Discreetly put a few drops of battery acid on your junior slave master's coat. In a couple of days it'll go into a hole.

Try and get a list of all the local employers who take slaves for "training". Go to their premises at night and break a few windows.

Use the telephone to get a few lorryloads of sand, cement, soil, paint, turf etc. delivered to your slave camp.

# **If you can't steal it... PUT IT OUT OF ACTION!**



not least for the saboteur. Rubber or leather gloves at a good precaution.

Take advantage of prolonged loud noise (fire alarm, roadmender's drill etc) to carry out acts of sabotage that can't be done quietly.

Put up notices inviting everybody to a leaving-party for a slave master who isn't leaving.

Some slave camps may have automatic sprinkler systems which go off when sensors in the ceiling detect smoke or a sharp rise in temperature. Find the sensors and hold a match up to them.

Carry a small screwdriver. Slowly dismantle your slave camp.

Get hold of a powerful catapult. Use heavy nuts and bolts to break windows. This is most safely done from a distance and at night.

Make a special effort to sabotage the transport of visiting employers, dignitaries or high-ups from other slave camps. Add sugar, sand or grinding paste to the petrol tank. The claw of a hammer will remove most locked caps. Pour brake fluid, paint, oven cleaner, etc. over the paintwork. Do what you can, even if it's just to alter the angle of a wing mirror.

Put Calcium Carbide (available from some hobby or joke shops or from climber's shops) into a gelatin capsule and flush down the toilet. Calcium Carbide reacts violently with water, quickly producing large amounts of gas and bursting pipes etc. as soon as the gelatin capsule dissolves.

Write anti-slavery graffiti in the toilets and anywhere else you get the chance.

Fuse the entire slave camp. Take a plug, cut the wire and join red and black or blue and brown, insulate well with tape, plug in and bang. Another method is to put a coin between the plug terminals, so that it is touching all three, and plug in. REMEMBER: this procedure is dangerous,

Phone the police from a callbox and tell them that an axe-wielding maniac, closely resembling one of the slave masters, has taken several people hostage at your camp.

Staff kettles can be put out of commission by switching them on without any water in.

In the case of church-run slave camps, draw pentangles all over the place. If you can get into the church, steal whatever isn't fastened down and leave a ram's skull on the altar.

Hide telephone directories. If there's an alphabetical card index for anything where you work, shuffle the cards, alter names, addresses and phone numbers; pick it the most important ones and flush them down the loo.

If you're a gardening slave, put dilute sulphuric acid in your watering can. This will kill most plants.

If your slave scheme does painting and decorating for the elderly, don't be afraid to spill paint over curtains and carpets. Remember, clumsiness is not a crime. Encourage the old person to put in a wildly inflated claim against the scheme's insurance.

It's possible that a V.I.P. (Princess Di, Edwina Currie etc) will visit your camp. You'll know well in advance,

mount a demonstration.

Sooner or later one of the slave camp minibuses will get into an illegal or unroadworthy condition. As soon as it happens, inform the police. Be quite open about it. It's your duty as a public-spirited citizen.

# Don't take it LYING DOWN!



Get other people at the slave camp to join you, but beware of informants.

Start lots of rumours - about pay rises, special holidays, works outings etc. It all helps create bad feeling towards the slave masters when nothing materialises.

# RESIST!

Drop water-bombs on slave masters from upstairs window. Make sure you can get away without being seen.

Make more copies of this pamphlet and distribute them. Add ideas of your own.

Send an anonymous letter to your slave master's wife telling her that he's having an affair.

Go for a walk in your dinner hour wearing your oldest shoes, pick up as much dog shit as you can find, come back and tread it in the carpet.

Shorten the life of compressors by switching fridges, pumps, dehumidifiers etc on and off repeatedly.

See if you can get access to the stationery cupboard. Nick a few things every now and then. That way no one notices, there's no clamp down, the slave camp just gradually spends more and more on stationery until it starts to bankrupt itself.

Photocopiers are very easy to break, especially the fancy ones that do reductions and enlargements. Usually it tells you on the side of the machine what you have to do to damage it. Just look for CAUTION in big red letters and follow the instructions underneath. Likewise, always unplug computers if there's a sign telling you not to - this usually means that part of the computer's memory will be lost.

Phone your slave camp at random times. Try flood, fire, or bomb warnings. Disguise your voice and hold a handkerchief over your mouth.

Stretch cling film under the seats in the staff toilets.

Find out your slave master's home address from the telephone directory, his personnel file (probably in an unlocked drawer in the senior slave master's office), or failing that the electoral register. Wait till he goes away on holiday and break in.

Get hold of your slavemaster's phone number and ring him at three in the morning. At that time in the morning death threats are particularly frightening, but make sure your voice isn't recognised.

Clog up all the drains, toilets and sinks, with clay, paper, tampons, etc. Then turn on the taps and flush the toilets for an instant swimming pool.

Get some dirt on your slave master. Let him know you've got it.

Send manure, police, ready-mix concrete, coffins etc. to your favourite slave master's home.

Always carry an awl or sharpened screwdriver. Puncture slave masters' tyres while pretending to tie your shoe lace. Do at least two tyres so the spare doesn't help.

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